MTH 511a - 2020: Lecture 6

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1 Generating continuous random variables

We will discuss three methods for generating continuous random variables:

- 1. Inverse transform
- 2. The accept-reject method
- 3. Ratio of uniforms

1.1 Inverse transform

The principles of the inverse transform method for discrete distributions, apply similarly to continuous random variables.

Consider a random variable X with probability density function f(x) so that $f(x) \ge 0$, $\int_{-\infty}^{\infty} f(x) = 1$ and distribution function is

$$F(x) = \int_{-\infty}^{x} f(x) \, dx \, .$$

The following theorem will be the foundation for the inverse transform method.

Theorem 1. Let $U \sim U[0,1]$. For any continuous distribution F, a random variable $X = F^{-1}(U)$ has distribution F.

Proof. Let F_X be the distribution function of $X = F^{-1}(U)$. Then,

$$F_X(x) = \Pr(X \le x)$$

= $\Pr(F^{-1}(U) \le x)$
= $\Pr(F(F^{-1}(U)) \le F(x))$
= $\Pr(U \le F(x))$
= $F(x)$.

Example 1. Exponential(1): For the Exponential(1) distribution, the cdf is $F(x) = 1 - e^{-x}$. Thus,

$$F^{-1}(u) = -\log(1-u)$$
.

To generate $X \sim \text{Exp}(1)$ we can thus use the following algorithm:

Algorithm 1 Exponential(1) Inverse transform
1: Generate $U \sim U[0, 1]$
2: Set $X = -\log(1 - U) \sim \text{Exp}(1)$

Example 2. Cauchy distribution: Cauchy distribution has pdf

$$f(x) = \frac{1}{\pi} \frac{1}{(1+x^2)} \,,$$

and

$$u = F(x) = \int_{\infty}^{x} f(y) dy = \frac{1}{\pi} \arctan(x) + \frac{1}{2}.$$

So, $F^{-1}(u) = \tan(\pi(u - .5))$.

Algorithm 2 Cauchy distribution

- 1: Generate $U \sim U[0, 1]$
- 2: Set $X = \tan(\pi(U .5) \sim \text{Cauchy})$

Example 3. Gamma distribution: The CDF of a $Gamma(n, \lambda)$ distribution is

$$F(x) = \int_0^x \frac{\lambda e^{-\lambda y} (\lambda y)^{n-1}}{\Gamma(n)}$$

.

Thus, we don't know the CDF in closed form and cannot find the inverse. This is an example where the inverse transform method cannot work.

1.2 Accept-reject method

Suppose we cannot generate from distribution function F(x) with pdf f(x), like the Gamma distribution example. We can use accept-reject in a similar way as the discrete case.

Draw samples from a distribution with density g(x), and accept or reject it based on certain probabilities.

Let the support of F be X and choose a proposal distribution G with density g(x)whose support is larger or the same as the support of F. That is, if \mathcal{Y} is the support of G then, $X \subseteq \mathcal{Y}$. If we can fine c such that

$$\sup_{x \in \mathbf{X}} \frac{f(x)}{g(x)} \le c$$

then an accept-reject sampler can be implemented.

Algorithm 3 Accept-reject for continuous random variables

1: Draw $U \sim U[0, 1]$ 2: Draw proposal $Y \sim G$ 3: if $U \leq \frac{f(Y)}{c g(Y)}$ then 4: Return X = Y5: else 6: Go to Step 1.

Theorem 2. Algorithm 3 returns $X \sim F$.

Proof. Consider any set B in X. We will show that

$$\Pr(X \in B) = F(B) \,.$$

First, we consider the probability of acceptance:

$$Pr(accept) = Pr\left(U \le \frac{f(Y)}{cg(Y)}\right)$$
$$= E\left[I\left(U \le \frac{f(Y)}{cg(Y)}\right)\right]$$
$$= E\left[E\left[I\left(U \le \frac{f(Y)}{cg(Y)}\right) \mid Y\right]\right]$$
$$= E\left[Pr\left(U \le \frac{f(Y)}{cg(Y)} \mid Y\right)\right]$$

$$= \mathbf{E} \left[\frac{f(Y)}{cg(Y)} \right]$$
$$= \int_{\mathcal{Y}} \frac{f(y)}{cg(y)} g(y) dy$$
$$= \frac{1}{c} \int_{\mathcal{Y}} f(y) dy$$
$$= \frac{1}{c} \int_{\mathcal{X}} f(y) dy + \frac{1}{c} \int_{\mathcal{Y}/\mathsf{X}} f(y) dy$$
$$= \frac{1}{c} .$$

Now that we have this established, consider

$$\begin{aligned} \Pr(X \in B) &= \Pr(Y \in B \mid \text{accept}) \\ &= \frac{\Pr\left(Y \in B, U < \frac{f(Y)}{cg(Y)}\right)}{\Pr(\text{accept})} \\ &= c \cdot \mathbb{E}\left[\mathbb{E}\left[I\left(Y \in B, U < \frac{f(Y)}{cg(Y)}\right) \mid Y\right]\right] \\ &= c \cdot \mathbb{E}\left[I\left(Y \in B\right) \mathbb{E}\left[I\left(U < \frac{f(Y)}{cg(Y)}\right) \mid Y\right]\right] \\ &= c \cdot \mathbb{E}\left[I\left(Y \in B\right) \frac{f(Y)}{cg(Y)}\right] \\ &= c \cdot \int_{B} \frac{f(y)}{cg(y)}g(y)dy \\ &= \int_{B} f(y) \\ &= F(B) \,. \end{aligned}$$

From the proof, we know that Pr(accept) = 1/c, and just like the discrete example, the number of attempts it takes to generate an acceptance is distributed Geometric(1/c). Thus

Mean number of loops for an acceptance is = c.

1.3 Questions to think about

- Can we use the inverse transform method to generate sample from a normal distribution?
- In A-R, do we want c to be large or small?
- Can we always find such a c?